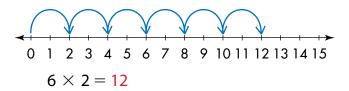


Reteaching

**Set A** pages 61–66 \_\_\_\_\_

Find  $6 \times 2$ .

Use skip counting. Draw 6 curved arrows on a number line. Each arrow should be 2 units wide.



Find  $6 \times 5$ .

Use a pattern. Count by 5s. The 6th number in the pattern is the product.

$$6 \times 5 = 30$$

Remember that mutiples of 2 end in 0, 2, 4, 6, or 8. Multiples of 5 end in 0 or 5.

**1.** 
$$2 \times 3 =$$
 \_\_\_\_ **2.**  $5 \times 3 =$  \_\_\_\_

3. 
$$5 \times 5 =$$
\_\_\_\_

**Set B** pages 67–72 -

Find  $9 \times 4$ .

List 9s facts.

$$9 \times 1 = 9$$

$$9 \times 2 = 18$$

$$9 \times 3 = 27$$

$$9 \times 4 = 36$$

Remember that the digits in the multiples of 9 form a pattern.

**1.** 
$$9 \times 5 =$$
 \_\_\_\_ **2.**  $9 \times 7 =$  \_\_\_\_

**Set C** | pages 73–78

Find  $0 \times 7$ .

Zero Property of Multiplication: When you multiply a number by 0, the product is 0.

$$0 \times 7 = 0$$

Find  $1 \times 7$ .

Identity (One) Property of Multiplication: When you multiply a number by 1, the product is that number.

$$1 \times 7 = 7$$

Remember that the product of 0 and any other number is 0. When you multiply a number by 1, the product is that same number.

3. 
$$0 \times 9 =$$
\_\_\_\_

**9.** 
$$0 \times 2 =$$
\_\_\_\_

**9.** 
$$0 \times 2 =$$
 \_\_\_\_ **10.**  $1 \times 0 =$  \_\_\_\_

Set D pages 79–84

Find  $10 \times 6$ .

When multiplying a number by 10, write a zero to the right of the number.

$$10 \times 6 = 60$$



Remember that when a number is multiplied by 10, the product has a zero in the ones place.

**1.** 
$$10 \times 7 =$$
 **2.**  $10 \times 10 =$ 

**5.** 
$$10 \times 0 =$$
 **6.**  $1 \times 10 =$ 

Set E pages 85–90

Find  $5 \times 10$ .

There are many patterns and properties you can use to multiply.

Use skip counting with 5 facts: 5, 10, 15, 20, 25, 30, 35, 40, 45, 50

Use a pattern for 10 facts: Write a 0 after the 5:50

The product is the same.

$$5 \times 10 = 50$$

Remember that you can use the Commutative Property of Multiplication to multiply 2 factors in any order.

**1.** 
$$5 \times 9 =$$
 **2.**  $0 \times 6 =$  **.**

**2.** 
$$0 \times 6 =$$

**5.** 
$$7 \times 2 =$$
 \_\_\_\_ **6.**  $9 \times 6 =$  \_\_\_\_

**6.** 
$$9 \times 6 =$$

**Set F** | pages 91–96 —

Think about these questions to help you model with math.

**Thinking Habits** 

- How can I use math I know to help solve the problem?
- How can I use pictures, objects, or an equation to represent the problem?
- How can I use numbers, words, and symbols to solve the problem?

Remember that representations can help you apply math that you know.

Umar has 5 dimes in his left pocket. He has 3 dimes in his right pocket. A dime is worth 10 cents. How much money does Umar have?

1. Draw a bar diagram to help answer the hidden question.

2. Draw a bar diagram to help answer the main question.